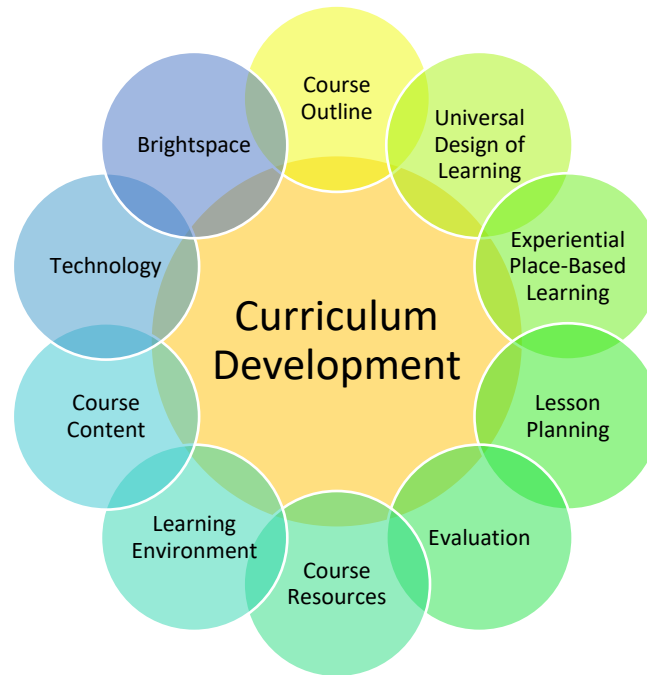


So You've Got Some Curriculum Development Days To Use Eh!?!

When planning (and communicating for approval and reporting) your Curriculum Development days, start with a cluster discussion about where the highest needs in your department are and who will do what. Here are some ideas:



1. Course Outline 'rennovation' – Does the description still ring true? Have the learning outcomes been updated to reflect the whole person (cognitive, psych-motor, affective, ontological)? Does the evaluation profile match the learning outcomes (are you measuring what you say students will learn)?
2. Universal Design of Learning – Are all your course materials provided in a format for all types of learners (powerpoints meet accessibility standards, etc)? Are there ways you could reach more learners through different course activities?
3. Experiential Place-Based Learning – Could your courses be oriented to include more active learning? More project or problem-based learning? More community-based learning? More integrated learning?
4. Lesson Planning – Do you have lesson plans for each class to help guide your work? Do you follow BOPPPS (Bridging from class to class, Overview – tell them where you're going that class, Pre-assessment – where are your learners at with this topic – how do you know? Participatory –

how is the learning being put in the hands of the learners during class? Post-Assessment – did you students learn what they were meant to during class? How do you know? Summary – tell them what you told them)?

5. Evaluation – Do your tests need updating? Are your questions actually aimed at the learning you say will happen? Could there be better questions? Is there a way an assignment could promote reflection and community connections? Do you need rubrics to mark projects or papers?
6. Course Resources – Is the textbook the most affordable (are there any open educational resources) and the best (current, reflecting best practices)? Are there any other resources that we need in the library or online for students? What will augment their learning?
7. Learning Environment – Anything you can do to make the learning environment better – more accessible, different shapes for seating, etc?
8. Course Content – Are you plugged into the latest tech, tools or research? Anything that needs updating? Any new articles that influence what you're doing? Is what you're teaching best practices or current standards?
9. Technology – Any apps that would help your students learn? Want to make some tests 'Kahoot'? How could you use student phones to help them learn? What is being used in your industry/discipline that we could benefit from having here?
10. Brightspace – Is your course accessible online (meaning, course outline, assignments, etc are available to students in non-paper format as well as paper)? If you're already using Brightspace, could using one more tool enhance learning (what about having quizzes online, rubrics for marking, discussions, etc)?

Many of the ideas would come to life well as you collaborate with colleagues and reach out to COLT.